**Board Yet?**

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 Picture this, you’re sitting in a log cabin with a fireplace. There is a warm and vibrant light in the room that exudes coziness. Sitting with you are your friends and family with happiness in the air. Yet, at the center of it all is a wooden table with cardboard mat on top of it. There is dice being rolled, pieces being moved across the mat, and a healthy bit of competitiveness that just brings it all together.

 I have never had the experience just described, but that's what I think the idea behind board games is supposed to be. Even though there is seemingly no point in it as the game always restarts and there is no progression. It's something done for leisure and to have a good time with a group of people. It's about the moments though. Those times when someone gets terrible luck and just gets bullied the whole game. The games where it's so close that everyone is on the edge of their seats hoping to get a better roll and placement on the board. These memories are roller coasters of emotions that just build familiarity and chemistry among peers. Board games are seemingly getting left behind with the times as this field of entertainment is saturated with card games, mysteries, and even video games getting groups of people involved. However, that feeling of a warm and cozy atmosphere just doesn’t apply as much to those other methods. There’s just something about the material and physical substance of a board game that can’t be replicated. Not that I’d ever go back to them by choice, it's just nice to think about.